

# COMPUTER SCIENCE

YEARLY PLANNING: 2026-27

CLASS – PS1/III

## Learning Outcomes:

- ✓ Identifying and understanding the windows operating system
- ✓ Gaining a deeper understanding of the Windows operating system, including GUI navigation and desktop customization.
- ✓ Developing proficient file management skills, such as creating folders, renaming files, and understanding file organization.
- ✓ Learning how to use a TupiTube
- ✓ How to do editing and formatting in a word document.
- ✓ Introduction to PowerPoint and its applications
- ✓ Understanding the functionality of the internet and its benefits.
- ✓ Learning about online safety practices and potential risks.
- ✓ Starts with Scratch 3 to introduce more in coding
- ✓ Exploring AI and Human Intelligence.

| Sr. No. | Month       | Chapter                         |
|---------|-------------|---------------------------------|
| 1       | April+ May  | Windows Operating System        |
| 2       | June        | TupiTube – Animation Software   |
| 3       | July        | Word- Editing and Formatting    |
| 4       | August      | Introduction to PowerPoint      |
| 5       | September   | Internet                        |
| 6       | October     | Step-wise Thinking and Sequence |
| 7       | November    | Scratch 3                       |
| 8       | December    | Scratch3 cont.                  |
| 9       | January     | AI vs Human Intelligence        |
| 10      | Feb + March | <i>Revision</i>                 |

